RBSE

CLASS 9 | English Beehive



CHAPTER-9 | If I Were You

QUIZ

- Why does the intruder say he is not afraid of killing Gerrard?
 - A. Because he hates Gerrard
 - B. Because he is already wanted for murder
 - C. Because Gerrard insulted him
 - D. Because he wants Gerrard's money (B)
- **Explanation:** The intruder admits he is already wanted for murder, so he feels killing Gerrard won't worsen his position.
- 2. What freedom does the intruder hope to gain by becoming Vincent Charles Gerrard?
 - A. To travel and live freely without fear of the police
 - B. To earn more money as a writer
 - C. To meet influential people
 - D. To go abroad` (A)
- **Explanation:** By assuming Gerrard's identity, the intruder hoped to live without the constant fear of police pursuit.
- 3. What clever tactic does Gerrard use to unsettle the intruder?
 - A. He pretends to faint
 - B. He fabricates a story that he too is a criminal
 - C. He bribes the intruder with money
 - D. He threatens him with hidden weapons
- **Explanation:** Gerrard claims he is also a criminal who must live mysteriously, making the intruder doubt
- 4. What does Gerrard show the intruder to support his false story?
 - A. His play scripts
 - B. A bag packed with disguise items like false moustaches
 - C. A revolver
 - D. A police uniform
- **Explanation:** Gerrard shows a bag with disguises to convince the intruder of his fabricated criminal background.
- 5. How does Gerrard finally trap the intruder?
 - A. By calling the police immediately
 - B. By offering him food
 - C. By pushing him into a cupboard and locking it
 - D. By tying him with a rope (C)
- **Explanation:** Gerrard tricks the intruder into inspecting a door, then pushes him into the cupboard, disarms, and locks him in.

- 6. What immediate action does Gerrard take after locking up the intruder?
 - A. Runs away from the cottage
 - B. Calls the police to come immediately
 - C. Starts writing a play about the incident
 - D. Burns his disquise items

(B)

- Explanation: Gerrard phones to inform and summon the police after locking the intruder in the cupboard.
- 7. Which quality of Gerrard helps him outsmart the intruder?
 - A. His physical strength
 - B. His acting and quick wit
 - C. His wealth
 - D. His friends' support

(B)

- Explanation: Gerrard's presence of mind, wit, and acting skills enable him to turn the tables on the intruder.
- 8. What excuse does Gerrard give for his mysterious lifestyle?
 - A. That he is a dramatist who prefers privacy
 - B. That he is a criminal hiding from the police
 - C. That he is a traveler
 - D. That he dislikes meeting people (B)
- Explanation: Gerrard tells the intruder that he lives mysteriously because he is a criminal, not a playwright.
- 9. What dramatic device does Gerrard refer to when he says the intruder is "luckier than most melodramatic villains"?
 - A. Villains usually delay and get caught
 - B. Villains usually succeed
 - C. Villains always die
 - D. Villains are cleverer than heroes

(A) **Explanation:** Gerrard mocks that in melodramas villains delay killing and get caught, but suggests the intruder has a better chance.

- 10. What is the central message of the play "If I Were
 - A. Bravery can solve all problems
 - B. Violence is the only solution to crime
 - C. Wit and intelligence can overcome danger
 - D. Wealth ensures safety

Explanation: The play shows that presence of mind, wit, and intelligence help Gerrard escape danger and outsmart the intruder.

(B)